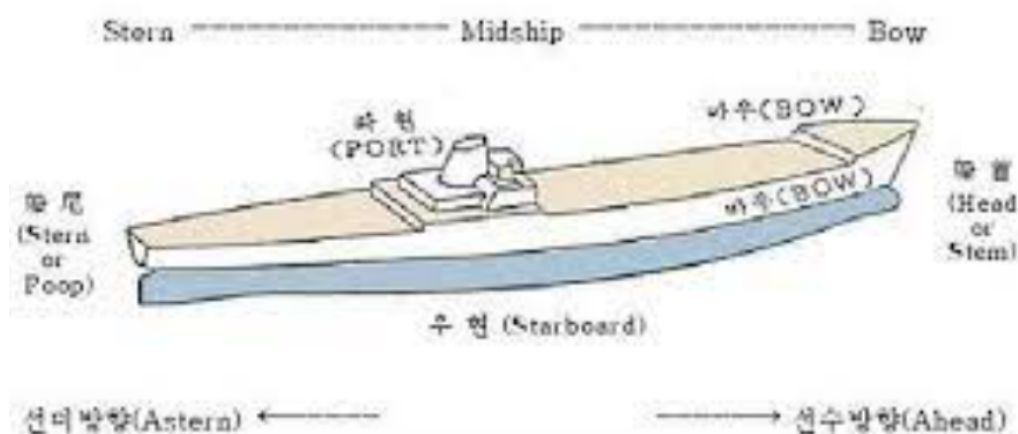


Thematic Kick-off: Captain's Coming (대장님이 오신다.)

- This is the whole group activity so you will need a large space.

For this activity, the students will need to know the names of each boat part. Practice the name of the boat in Korean before we do this activity. For students who struggle with the names of boat parts, put the boat part names notes on the wall so they know where to go when this game is on. This activity will connect the students to each other because they might need to look at each other to observe what they are supposed to do.



The game rules and other guidelines will be explained in Korean.

1. 제일 먼저 4개 배의 명칭부터 시작한다. Start with the names of 4 parts of the boat.
 - Bow (선수)
 - Stern (선미)
 - Port (좌현)
 - Starboard (우현)
2. 그 다음, 학생들을 배의 후면으로 보낸다. Send the students to the back of the boat. 선생님은 선미에 서서 지시한다. (The teacher stays in the front giving directions to the students.)
3. 대장님이 오신다. (Captain's coming.) 이 들리면 전체 '경례'를 외친다. (When the teacher shouts out "Captain's Coming" this means you need to salute the captain.
4. 선생님이 '쉬어' 하면 팔을 내린다. (The teacher directs you to 'at ease' you put your hand down.)
5. 한번 복습한 다음 여러번 다시 한번 반복한다. (Repeat this activity until the final winner wins the game.)

6. 이긴 사람은 다음번에 다시 해볼수 있다. (I think even though you are out of the game because you did not do it correctly, you can practice this activity while you are watching while others do.)

AOP/Discussion Questions

1. Do you think we must obey the captain's orders? If we don't, what do you think will happen?
2. The names of the boat parts were difficult to learn?
3. Do you think the game is all about winning?
4. Do you think you can learn from your classmates from this activity?
5. If we can do this game differently, what would you do differently?