

For this activity, I usually do a variety of games with my students. I have included my Google Slides for games' examples.

First, I can choose games among one from the list. I usually have them choose one and do something different next time.

Let's say they choose a Mystery Box game this time.

- Materials Needed
  - A box with one side open
  - Anything that students have
  - Anything teachers bring (It can be anything.)
  - Eye Sleep Mask
  - A small table for the box
- 1. This time the students brought something and the teacher put one of the items the students brought in the box.
- 2. One student will come to the front, wear an eye-sleep mask, and put his/her hand in the box to feel the item in the box.
- 3. The students will need to guess what the item is by feeling it.
- 4. If the students get the correct answer, the team will get the point. (If they do not understand the game, we can watch the video together of how others are playing the game.)

It is a fun activity to see how their classmates guess each of their items. This game reminds me of a Mystery Box game in the primary level of Montessori. It is such a great activity for students to engage them into this activity because the items are usually something that are related to them. (Connection)

For extension activity for this game,

We can have actual school materials such as shelf work in the box so they can be aware of their shelf work.

AOP Questions/Group Discussion

1. How did you like the activity?
2. How do we connect this activity? (You might think some items may scare you but we won't use any hazard or something live. You can think of the items when you touch it and get to know someone from your class through those items.)
3. What was easy/difficult for you?
4. What was your favorite activity?

5. If we could do this activity again, how would you do it differently?